Dean Rasmussen 763-350-5580 deanras@gmail.com www.3drteest.com https://www.linkedin.com/in/deanrasmussen

<u>SKILLS:</u> <u>Software:</u> Autodesk Maya, Autodesk 3ds Max, Adobe Creative Suite, Boujou 3D, Nuance (motion capture), ZBrush

EMPLOYMENT:

1/16 to Present The DAVE School, Orlando, FL

Position:	Instructor – Animation
Classes:	3D Animation, Rigging

8/14 to 10/14 Sanford-Brown College, Orlando, FL

Position:	Instructor – Animation
Classes:	3D Lighting Composition, V-Ray Renderer, Modeling, Animation

5/13 to 1/16 Freelance Digital Artist

Various freelance projects, including visual effects work in Adobe After Effects and Photoshop on independent short film "My Error" and Maya modeling and animation tutoring

4/13 to 5/13 Digital Domain, Playa Vista, CA

Position:AnimatorDescription:Animate game cinematics for "Batman: Arkham Origins"

10/10 to 1/13 Rhythm & Hues Studios, Los Angeles, CA

Position:	Animation Final Layout / Matchmover
Description:	Set up scenes, props and cameras in a CG environment for
	animators, provide support with assets and scene layout
Credits:	"Hop", "Mr. Poppers Penguins", "Alvin & The Chipmunks 3:
	Chipwrecked", "Snow White and the Huntsman", "R.I.P.D."

7/12 to 8/12 Rocky Mountain College of Art and Design, Lakewood, CO

Position:	Online Instructor and Content Developer	
Classes:	3D Character & Production Design	
Description:	Developed and taught the content for the class using Maya and	
	Photoshop	

6/10 to 10/10	Sassoon Film Design, Santa Monica, CA		
	Position: Credits:	Maya Generalist / Matchmover for Stereoscopic 3D feature films "Harry Potter and the Deathly Hallows: Part 1", "Green Hornet"	
6/06 to 5/10	Brown Co	Brown College, Mendota Heights, MN	
	Position: Classes:	Game Design Animation Instructor 3ds Max: modeling, texturing, rendering, lighting, rigging and animation – Adobe Photoshop: texturing	
2/01 to 4/06	Rhythm & Hues Studios, Los Angeles, CA		
	Position:	Animation Final Layout, Motion Capture Editor, Technical Animator, 3D Matchmover / Camera Tracker	
	Credits:	"Garfield: A Tail of Two Kitties", "Narnia Chronicles: The Lion, The Witch and The Wardrobe", "Garfield: The Movie", "Harry Potter", "Dr. Dolittle 2", "Cats & Dogs", "Planet of the Apes", "Lord of the Rings", "Men In Black 2", "Stuart Little 2", "Scooby Doo", "X-Men 2", "Cat In The Hat"	
8/00 to 2/01	Catalyst FX, Los Angeles, CA		
	Position: Descriptior Credits:	3D Matchmover / Animator Track and animate talking dog Nickelodeon's "100 Deeds For Eddie McDowd"	
EDUCATION:			
2010-2011		Animation Mentor, Emeryville, CA Character Animation	
2009		Thomas Edison State College, Trenton, NJ BA Degree in Art	
2007-2009		Academy of Art University, San Francisco, CA Studied: Character Animation	
1998-2000		Academy College, Bloomington, MN AAS Degree in Computer Animation	
1986-1988		University of Minnesota, Morris, MN Studied: English	